

**Faculty of Music
University of Toronto**

CUPE Local 3902 Unit 3 Job Posting

Posting Date: June 7, 2024

Course Number and Name: DMU411H1/MUS3630H Introduction to Music and Sound for Video Games

Course Description: Working in music and sound for video games means not only composing music or designing sounds but building and maintaining complex interactive systems that take players' input and translate it into sonic feedback. This course provides students with the opportunity to create their own interactive music and sound systems for video games, acquiring the relevant technical skills and the experience of team-based video game development.

Class Schedule: Fridays 9-10am
September 2024 - April 2025

Salary: \$9,457.90

Estimated Course Enrollment: 20

TA support: none

Qualifications: Graduate degree in music composition, music technology, or related field. Extensive professional experience in sound design for audiovisual media, including music and sound for video games. Expert knowledge of relevant current software, including familiarity with audio asset implementation and in-game audio engines such as Unity and Wwise. Some college/university teaching experience.

Duties: Define course objectives; prepare course materials; provide clear guidelines on course requirements and regulations; teach classes as scheduled; administer and evaluate student assignments; prepare and submit final grade in accordance with policy. This course involves a collaboration with students in video game development in the Department of Computer Science, and an integral part of the course is to support music students in this collaboration. Maintain reasonable hours of student consultation outside scheduled class hours.

Closing Date: July 2, 2024

A complete application includes your responses to the application form and a copy of your most current Curriculum Vitae; [click here to apply](#).

Professor Robin Elliott
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This job is posted in accordance with the CUPE 3902 Unit 3 Collective Agreement. It is understood that some announcements of vacancies are tentative, pending final course determinations and enrolment. Should rates stipulated in the collective agreement vary from rates stated in this posting, the rates stated in the collective agreement shall prevail.